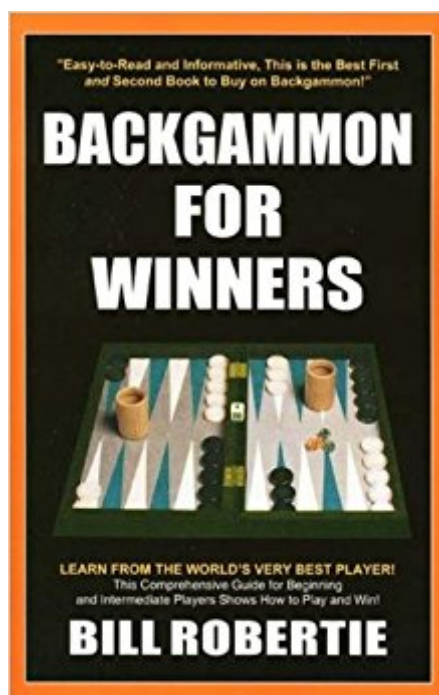


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# Backgammon For Winners, 3rd Edition



## Synopsis

Newly revised! The world's best backgammon player (and two-time world champion) provides easy-to-understand expert advice on the basics of playing and winning at backgammon. Ten fast-reading chapters show the basics of setting up a board, how to move, the opening strategies and replies, middle and end game tactics, basic probabilities, plus back game and doubling strategy. The world's best backgammon player shows beginning players how to play and win at this popular game.

## Book Information

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## Customer Reviews

Bill Robertie did not become two-time backgammon world champion and one of the greatest players of all time by pursuing a conservative game. He calls his style "dynamic backgammon" and he teaches it in this book, aiming his lessons at the raw beginner as well as experienced players. He starts at the very beginning--setting up the board--and takes the reader through his approach to every element of play. It's an approach that pays off, as his championship record shows. The book is rich with clear diagrams and explanations, with three sample games that illustrate his points well.

--This text refers to an out of print or unavailable edition of this title.

I bought several of these to give to newcomers when they join (or at least show interest) in my Milwaukee Backgammon Club. I've found it to be the most accessible book for novices and lower-level intermediate players who want to up their game. Authored by a two-time U.S. champion.

I learned to play backgammon in college. Then, 25 years later, I started playing again, online. I

stunk. I really, really stunk. I was so bad that I decided to either learn to play the game well, or get out of Dodge. I picked up this little book, and my game began to turn around. Robertie writes clearly, and for beginners. If you want to play better backgammon, here's my formula: Read this book. At the same time, download and install the gnuBG program. It's free, and it's the best. Use the "hint" mode in gnuBG, and try to learn why it's recommending all those bizarre moves. Compare those moves to what Robertie says. Keep at it, then keep at it some more. Your backgammon will get better, I promise. I have two other Robertie books: Backgammon for Serious Players, and 501 Essential Backgammon Problems. I recommend them both, but it's Winners that got me started. Thanks, Bill!

Nothing really new. Difficult reading - quotation. Interesting, though.

GiftHusband, who plays a LOT of BG, said it's a real good basic BG book.

Solid theory. Robertie's strategy is so aggressive it makes me nervous, but he is the best there is. My only regret is that this book goes by quickly. I wanted more! Great material.

GREAT BOOK AND RECEIVED PROMPTLY

A fine book by an author who obviously knows the game. Has improved my game, but can't help the role of the dice. My wife beats me all the time. But after this book, not by as much.

The book contains chapters on the basic rules and opening moves, and then three sample games. The chapter on opening moves is incomplete - only 15 of the 21 possible rolls are covered. (All of the "doubles" rolls are missing - apparently by mistake, as the text at the end of the chapter says "Those are all the rolls you can start the game with...".) There is no use of mathematical probabilities - the strategic advice is all given by subjective evaluation. The book suffers by comparison to the classic "The Backgammon Book", by Jacoby and Crawford, which, unfortunately, seems hard to get now.

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